



PHOTOSHOP CS5 LEVEL 1: ESSENTIAL SKILLS

This course teaches beginners, step-by-step, how to create cutting-edge graphics and special effects with Photoshop. Topics include making selections, photo retouching, color adjustment, working with masks and layers, composites and much more.



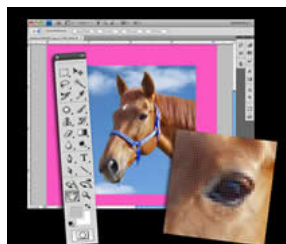
The trainer will show you step-by-step how Professional Graphic Designers use Photoshop on a range of different design jobs. This approach not only teaches you proper workflow techniques but is also a proven training method for those looking to master Photoshop.

This Photoshop training is ideal for designers, marketers and anyone who is pursuing a career in graphic design. No prior experience of Photoshop is needed.

PROJECT SUMMARY

Project 1 Getting Started in Photoshop

- Know your Tools and the Workspace
- Customize Photoshop
- Turbocharge the Undo command
- Meet Adobe Bridge
- Image Resolution and Size
- Color Modes and Channels - RGB CMYK



CLASS FACTS

DURATION: 3 DAYS

**MAXIMUM
CLASS SIZE:** 10

TIMES: 9:00 am -
4:30 pm

COMPUTERS:
PC or Mac

MANUALS: Training
manual included

"I enjoyed the "hands-on" technique and the instructor's style of teaching. He was extremely knowledgeable and approachable. The material was very technical, yet presented in a very "user friendly" manner. I came into the class as a true beginner and I am leaving with information I can use in my employment well in my personal life."

— Doris Murray

Security Administration

"At first I wasn't sure how the style of learning the lessons would work. I was so used to the book's style of doing little projects...BUT I have to say, Stephanie's 'build upon' style of teaching is simply brilliant! I feel empowered to try to do projects and the book is not so daunting to me now. Great fun!"

— Eva Brune

**Los Angeles Universal
Preschoo**

"This was the best and most informative Photoshop class I had ever taken. Allison did a great job and was very friendly. I would definitely take more courses here again!"

— Ronda Sanders

Lava World International



Project 2

Selections and Channels

- Selection Tools - Marquee, Lasso, Quick Selection, Magic Wand, Refine Edge
- Understanding Channels and Layers
- Color Information Channels
- Alpha Channels
- Spot Color Channels
- Layer Transparency



Project 3

Photo Retouching

- Spot Healing Brush
- Healing Brush
- Patch & Clone Tools
- Red Eye Removal Tools



Project 4

Hey Kitty Kitty

- Fixing and Changing Tonal Range Color
- What is Tonal Range?
- Using Levels Command
- Wonderful World of Adjustments
- Changing your Mind with Adjustment Layers



Project 5

Safari Skin Swaps

- Transforming and Reflecting
- Liquid Tool
- Layer Masks
- Blending Modes
- Tonal Adjustments



Project 6

Ipod Vector Drawing

- Pen and Shape Tools
- Saving Selections
- Creating a Layer from a Selection
- Smart Objects and Filters
- Layer Effects
- Clipping Masks and Layer Masks



Project 7

Text Effects

- Layer Effects
- Layer Blending Modes
- Style Panels
- Shape and Adjustment Layers



Project 8

House Composite

- Photoshop Composites
- Channel Mixer
- Curves and Color Filters
- Vignette



Project 9

Merkat Manor

- Eraser and Smudge Tools
- Color Fill Layer
- Blending Modes
- Special Effects



PROJECT 1 THE PHOTOSHOP WORKSPACE

Get familiar with setting up Photoshop and navigating images.

- Photoshop Menus
- The Macintosh Application Frame
- Explore the Photoshop Interface
- Images & Resolution
- Create a Saved Workspace
- Customizing Photoshop Preferences
- Explore the Photoshop Document Views
- Customizing Keyboard Shortcuts and Menus
- Straightening Images

PROJECT 2 SELECTIONS AND CHANNELS

Understanding the relationship between selections, channels and masks.

Project 1

Creating a New Document

- Selecting Colors
- Selection Tools
- Layers & Transforming
- Defringing & Refine Edge
- Adding Canvas
- Working with Type
- Effects & Layer Styles

Project 2

- Understanding Channels & Layers
- Saving Selections and creating Alpha Channels
- Creating Layers from Selections
- Alpha Channels & Layer Transparency

PROJECT 3 RETOUCHING AND RESTORING IMAGES

Enhance images by removing and minimizing flaws. Remove red eye from pictures and restore a vintage photo.

- Beauty Retouching
- Removing Flaws
- Whiten Teeth
- Adjusting Tonal Regions with Photo Filter
- Masking Image Adjustments
- Setting up the Comparison Image
- Removing Red Eye
- Using the healing, clone and patch tools
- Dodging & burning images

PROJECT 4 HEY KITTY KITTY - ADJUST TONES AND COLORS

Understanding color modes and channels and making non-destructive tonal adjustments.

- What are colors made of?
- Adjustments: Levels, Curves & Hue and Saturation

PROJECT 5 SAFARI SKINS

Apply a zebra skin onto an elephant and create a reflection by adjusting the contour, blending mode and opacity of the new texture.

- Layer Opacity & Blending Modes
- Transforming Images
- Liquify Filter
- Layer Masks

PROJECT 6 WORKING WITH VECTOR

Draw an iPod Shuffle, create Grunge Type and apply text in perspective.

- Pen tool/path panel
- Manipulating a path/loading/saving/merging
- Shape tool/shape libraries
- Saving Selections
- Creating a Layer from a selection
- Smart Filters
- Smart Objects
- Layer Effects
- Paste into/Clipping Mask/layer Mask
- Type Effects
- Grunge/Rubber Stamp Effect

PROJECT 7 TEXT EFFECTS

Create a Grunge/Rubber Stamp Effect with type and apply text in perspective onto an image.

- Smart Filters & Smart Objects
- Transform in perspective
- Layer Effects
- Paste into/Clipping Mask/Layer Mask

PROJECT 8 HOUSE COMPOSITE

Create a dramatic scene by combining images and manipulating their color.

- Selection tools & Quick Mask
- Layer Masks
- Refine Masks
- Pen Tool
- Saving Paths & Selections
- Blending Modes & Opacity
- Color Adjustments
- Adding Canvas
- Filling Selections
- Layer Order

PROJECT 9 MEERKAT MANOR TV GUIDE AND INSERT

Create a magazine ad by combining meerkat images with different backgrounds and effects.

- Editing Photoshop Preferences
- Masking Fur - using the Eraser and Smudge Tools
- Adding Layers
- Using Adjustment Layers
- Using Fills and Gradients
- Applying Blend Modes and Opacity to layers
- Working with Shape layers
- Adding Custom Shapes
- Adding Type
- Adding and creating Layer Styles

